



BALTIC CUP, ROUND 2
 RB LITHUANIAN KARTING CHAMPIONSHIP, ROUND 5
 ESTONIAN KARTING CHAMPIONSHIP, ROUND 4
 ROTAX MAX LITHUANIA CHALLENGE, ROUND 5
 LITHUANIAN OKN AND OKN JUNIOR CUP 2023

BALTIC KARTING ACADEMY CUP, ROUND 5
 CADET CUP, ROUND 5
 RETRO CUP, ROUND 5
 BABY DEMONSTRATION RACE, ROUND 5
 BABY DEMONSTRATION RACE, ROUND 4

BRIEFING

24-27 / 08 / 2023, ROPAŽI, LATVIA

From Race director / Clerk of the Course
To All Participants

Document 1
Date 25/08/2023, 20:15

**Participants and Officials respect each other and cooperate together!
 Each of them are Ambassadors of this discipline!**

COMMUNICATION

Race Control information

Virtual: WhatsApp race group
 Name of group: Lietuvos kartingo sezonas



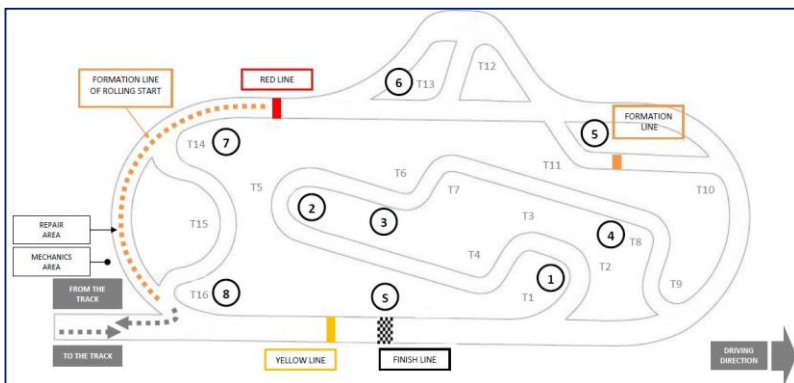
Official notice board

Location: near race secretariat
 Virtual: Sportity App
 Event Password: KARTINGAI5

Lietuvos kartingo sezonas
 WhatsApp group



1. CIRCUIT



Driving direction anti-clockwise
 Pole position left
 Length 1340 meters
 Turns (left/right) 16 (9/7)
 Marshals' posts 9

"Formation line" Sector 5
 "Red line" Sector 6
 "Yellow line" Sector 8

- 1.1 The main post of the Marshals' - near Finish Line (left side).
- 1.2 Outside help can only be provided in the "Repair Area". Location: Entry to the Track.
- 1.3 **Qualifying.** If a Driver stops in the Repairs Area or in the Servicing Park. It will be final. He/She shall not be allowed to start again under any circumstances.

2. GENERAL CONDITIONS

- 2.1 The Transponder must be installed during Warm Up, Qualifying practices, Heat 1, Heat 2 and Final sessions.
- 2.2 It is the Entrant's responsibility to ensure that all persons concerned by his entry observe all the requirements of the Code, the Technical Regulations and the Sporting Regulations. The person having charge of an entered kart during any part of a Competition is responsible jointly and severally with the Entrant for the respect of all the provisions of the Code and of the Sporting Regulations.

3. ASSEMBLY AREA (PRE-GRID)

- 3.1 Access to the **Assembly Area will end 5 (five) minutes** before the time scheduled for the start of the Race.
- 3.2 At the entrance to the "Assembly area", it is allowed to start the engine, but no longer than 5 seconds.
- 3.3 **Qualifying.** The drivers must leave Assembly area in **30 seconds** after start signal (green flag).

FORM UP AT AREA (during all sessions)



MECHANICS

- 3.4 In the categories where engines are equipped with an on-board starter, the Mechanics must leave the Assembly Area **3 (three) minutes** before the time scheduled for the start of the Race.
- 3.5 If a Driver is unable to start from the Assembly Area after the display of the green flag and if he requests the intervention of a Mechanic, he will be authorised to leave the Assembly Area only on the orders of a Marshal and he will take the start from the back of the formation, irrespective of the number of Formation Laps.

4. FRONT BUMPER

- 4.1 Drivers of all classes must present the removed front bumper to the Marshal before entering to the "Assembly Area".
- 4.2 The driver is not allowed to get out of Karting after the finish until the Marshal has checked the front bumper. If the bumper is not in correct position (**see. CIK-FIA Technical drawing No. 2.2.1**), a **penalty - 5 seconds**. This time penalty is not susceptible to protest.
- 4.3 At any time from Qualifying Practice until the final phase, including after the "black and white chequered flag" has been waved, or when the race has been stopped under article 2.21 of the General Prescriptions, except if less than two laps have been done, and until the weighing of the kart, if it is found / proven that a Driver or a third party has attempted to refit or has successfully refitted, outside the repair area, a front fairing that was not correctly positioned, **the Driver concerned will be disqualified from the Competition**. This decision is not subject to appeal.

5. STRATING PROCEDURE

- 5.1 **Number of formation laps - 1 (one).** Overtaking during formation laps is prohibited. **Penalty - 10 seconds.**
- 5.2 The leader must start of the formation from the "Formation Line" (Sector 6).
- 5.3 "Red line" (Sector 7). During the "Rolling start" the driver who has not managed to regain his starting position till the "Red Line" must stay in the position in which he is at that time and only in the line from which he should have started. Other Drivers may not prevent him from regaining his starting position.
- 5.4 **Rolling start.** Each driver shall remain within the lanes marked on the track or follow Formation instructions. Acceleration is allowed from the "Yellow Line". **Penalty - 3 seconds.**
- 5.5 Any attempts to jump the start or delay it and any karts leaving the lane - movement at an unstable speed before the lights are switched off will be **penalized - 10 seconds.**
- 5.6 Start signal - the moment when the red lights switch off. If the red lights remain on, the additional formation lap is driven and the start procedure is repeated.

STARTING GRID

- 5.7 Starting grid to the races will be formatting by classes:

| |
|--|
| Starts together BRIGGS JUNIOR BRIGGS MASTER |
|--|

| |
|--|
| Starts in groups OK OK JUNIOR |
|--|

KZ2. PRACTICE OF START SIMULATION

- 5.8 All drivers must do this safety and cannot hinder other participants. Participants can try the simulation of start procedure after the Practice and Qualifying finish. The simulation can be tried behind of Turn 1 till exit to the Parc Ferme. **The maximum number of tries during one session - 3 (three) times.**
- 5.9 **Correctly starting grid of "Standing start":**



6. GENERAL SAFETY

- 6.1 This flag should normally be waved, as an indication to a Driver that he is about to be overtaken.
- 6.2 Outside assistance is prohibited during all competitions except Repair Area. Penalties - exclusion of the race (Black Flag).
- 6.3 Driver leaving the track must inform by raising their hand in advance.

SUSPENDING OF THE RACE - SLOW

- 6.4 When the order is given to neutralise the Race, all observation posts will display waved yellow flags and a "SLOW" board (yellow board with the word "SLOW" written in black), which shall be maintained until the neutralisation is over.
- 6.5 All the competing karts must then line up behind the leading kart, and overtaking is strictly forbidden. **Speeding of the Leader - 2 (two) times slower then racing speed. Penalty - 10 seconds.**
- 6.6 Restart. On approaching the Finish line, where a green flag will be waved by the Clerk of the Course, the Drivers may accelerate only after crossing the "yellow line" preceding the Line.

SUSPENDING THE RACE

- 6.7 If the race is suspended by the Red Flags, please ensure to slow down and be prepared to stop as instructed by marshals. Overtaking is prohibited. If possible, drivers will be directed to the start/finish line where they must stop and not carry out any work or interfere with karts until approved by Race Director or Clerk of the Course.

FINISH

- 6.8 After the signal of the finish flag (black and white checkered flag) and avoiding overtaking, the competitors must drive without any delay, at a slow speed and safely, without disturbing fellow competitors, into the closed park.
- 6.9 When driver finishing, it is forbidden to release the kart steering wheel with both hands (see picture). This will be considered unsafe driving and a penalty will be issued:

- 1st time warning and 100 EUR
- 2nd time 1 penalty point and 100 EUR
- 3rd time 3 penalty points and 100 EUR



7. PUBLICATION

The briefing material will be published on the Official Notice Board, Race group in (WhatsApp) and to sent by teams by mail or give during Registration.

8. SUPPLEMENTS

The briefing material can be corrected or added at any time before the start of the race. This will be announced in a bulletin.

9. APPENDICES

- 9.1 Appendix No.1 - Circuit scheme
- 9.2 Appendix No.2 - Driving direction to Repair area

Race director / Clerk of the Course
Marius MIKUSEVICIUS

GOOD LUCK !